## Grade Six - Orchestra

- Standard: Historical, Cultural and Social Contexts
  - o Benchmark Compare and contrast styles and forms of music from various historical periods.
    - Indicator Describe distinguishing characteristics of music forms (i.e., verserefrain, AB, ABA, rondo, canon, theme and variations) from various cultures and/or historical periods.
    - Indicator Examine the chronological development of various music styles.
    - Indicator Identify the major periods or genres in the development of world music history (e.g., Renaissance Period, Peking opera, Lali).
- Standard: Creative Expression and Communication
  - Benchmark Perform a piece of music, independently or in a group, with technical accuracy and expression.
    - Indicator Sing and/or play, alone and with others, using good posture and breath control throughout their range, a varied repertoire of music representing diverse cultures with appropriate dynamic expression and tempo for the work being performed.
    - Indicator Play a variety of instruments, alone and with others, with increasingly complex rhythms and melodic phrases.
    - Indicator Respond appropriately to the cues of a conductor.
  - Benchmark Improvise or compose a short melody that includes key signature and meter signature with proper notation in treble or bass clef.
    - Indicator Create and notate music compositions using one or more parts.
    - Indicator Improvise melodies over a given bass line.
    - Indicator Read, write and perform rhythm patterns in 2/4, 3/4, 4/4 and 6/8 meter.
    - Indicator Identify whole steps and half steps in the major scales.
  - Benchmark Identify and recognize in a piece of music the following: clef, key signature, meter signature, tempo, dynamic markings and note values.
    - Indicator Recognize key signatures.
- Standard: Analyzing and Responding
  - o Benchmark Analyze the structure of larger music works and the sections comprised within.
    - Indicator Analyze a piece of music with more than one movement using elements of music.